

**This is to confirm that XXXXXXXXXX is a holder of a personal and commercial license for the "Evince" music/sound pack by Duende Sounds.**

All music created with the "Evince" sound pack is cleared to be used on XXXXXX YouTube channel and all other social media platforms by XXXXXXXXXXXX

Project Title:

License number: EXXXXXXXXXXXXX

Generated from www.duendesounds.com on December 19, 2021 by Cc, user id: 3327

YouTube

**THE FOLLOWING TERMS APPLY.**

**1. Grant and Scope of License**

1.1 In return for payment by you of the price and you agree to our terms of sale and these terms, we grant to you a non-exclusive license to use the "Evince" sound pack in perpetuity (forever) on these terms.

1.2 When downloading music and sound effects from [www.duendesounds.com](http://www.duendesounds.com) (our **site**), you agree to the following:

**a)**  
**Not to sell or distribute music tracks or sound effects (in whole or in part) as standalone products.** You are not allowed to use our Tracks alone on any physical products, or downloadable files, or any other formats, or offer them for sale or license through a website or any other means of trading. Tracks must always be used in conjunction with another work (your **Project**), for example, film, game, app, Slideshow (with a minimum 6 slides), installation, presentation, show/event, audiobook, YouTube Video, on-line video.

b) Not to use the Tracks (in whole or in part) in a manner that violates any law in the territory of use or in a manner that is or could be deemed to be offensive. Not to create new versions, or derivative works of our Tracks (in whole or in part). You are not allowed to buy our Tracks and then add your own voice, instruments and/or sounds and then call them your own work. You can however build a new musical track from included loops and samples in the way that your finished compositions are vastly different from our original tracks.

c) Not to allow anyone else to use the Tracks for anything described under 1.2(a) to 1.2(c) above.

1.3 You also agree to abide by the provisions of the license.

**2. OWNERSHIP**

2.1 When you license a Track/sound effects from us, you have the right to use it according to the

license you have purchased.

2.2 We remain as the owner of the Tracks/sound effects and all the rights contained in it. We retain the right to sell licences of the Track/sound effects to other people.

2.3 You may use the Tracks and sound effects in accordance with the terms of the licence you have purchased. You may not claim ownership of it or make it available through any content detection or registration system even if it is synchronized to your own project.

### 3. CREDITS

3.1 Crediting Duende Sounds is not required but highly appreciated. Shall you choose to credit Us, please accompany your project with our details and our site, as follows: "Music provided by [www.duendesounds.com](http://www.duendesounds.com)". If your Project is online, then you can include a hyperlink in the credit to our site.

## LICENSE USAGE AND LIMITATIONS:

**Number of projects:**

**Territories (AKA number of countries)**

**Streaming and Downloading**

**Advertising**

**Videos / DVDs / Slideshows**

**Film / Theatre**

**TV / Radio**

**Point - of - Sale**

**Revenue Generating Products: physical and digital**

**Revenue generating physical products**

**/ downloads e.g.**

Podcasts, videos, DVDs slideshows, audiobooks, apps (including free apps that contain in-app purchases) and games.

**Revenue generating films / theatrical productions**

**Unlimited**

**Unlimited**

**Online streaming**

**for personal or corporate use** YouTube (including monetisation), Vimeo, websites, social media. Free podcasts, free audio books, free apps (including gaming apps) that do not contain in-app purchases.

Online advertising, TV (including on demand), radio, cinema, out-of-home, trade fairs and store displays.

**Internal non-commercial**

**use** Including internal / corporate, wedding, educational, community uses. (see below

for **Revenue Generating** use)

**Non-commercial use**

Including film, theatre, educational, community, festivals (see below for **Revenue Generating** use)

TV: film, single TV series (including on demand), news.

Radio.

Trade fairs, exhibitions, showroom displays, shopping centres.

Unlimited units of revenue-generating products. Unlimited units of revenue-generating films and theatrical productions with a budget < US\$2M.

Unlimited copies / downloads of productions with a budget <\$2M.

**Online gaming**

YES

